

Behram Dogru

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Professional Summary

Hem çapraz platform (Flutter) hem de native iOS geliştirme konusunda deneyimli bir Mobile Developer'ım. Flutter, Swift, Provider, MVVM ve clean architecture prensiplerini kullanarak ölçeklenebilir ve yüksek kaliteli mobil uygulamalar geliştiriyorum. REST API entegrasyonu, Firebase, UI/UX prensipleri, yapay zeka destekli özellikler, Google Play Store ve App Store yayınlama süreçlerinde uygulamalı tecrübeye sahibim. Şu anda **AppStore'da 4, Google Play'de 5** adet uygulamam mevcut. Ayrıca yayınlanmamış birçok projem mevcut. Detaylara önem veren, uyumlu ve modern mobil teknolojilerde kendini sürekli geliştirmeye odaklanan bir geliştirciyim.

Skills

Programming Languages: Swift, Flutter/Dart, Python, Kotlin, , Arduino (C/C++)

Frameworks & Tools: XCode, Flutter, Android Studio, Firebase, WordPress, Arduino IDE, Postman

Concepts: App Optimization, App Publish/Release, State Management (Provider), MVVM, MVC, VIPER, Clean Architecture, API integration, AI Integration,

Additional Skills: Website Management, Mobile App Design, UI/UX Principles

Languages: English – Intermediate (B1)

Highlighted projects are listed at the end of the CV.

Professional Experience

Swift Developer Trainee – TURKCELL-Geleceği Yazanlar | Istanbul, Turkey (07/2025 – 11/2025)

- I participated in a 4-month iOS development bootcamp organized as part of Turkcell's "Gençlere Yatırım, Geleceğe Yazılım" program. During this period, I developed applications using Swift with both SwiftUI and UIKit. I applied MVC, MVVM, and VIPER architectures through hands-on projects. I integrated various REST APIs and gained end-to-end product development experience. I also took part in the App Store publishing process, gaining practical experience in releasing a complete product.

Intern Computer Engineer(Hardware) – Ertisya Yazılım | Isparta, Turkey (07/2025 – 08/2025)

- Assisted in Hardware development and testing processes.

"Designed and implemented a mini smart home system simulation utilizing Arduino, Flutter, Python, and various libraries."

Flutter Developer – Touristiy | Istanbul, Turkey (05/2025 – 08/2025)

- Developed AI-powered travel app with Flutter/Firebase, optimizing UI and cutting API/database costs using Provider state management.
- Integrated OpenWeatherMap API for real-time weather and added scheduled notifications.
- Implemented multilingual support in 10 languages and integrated Microsoft Translator API for AI communication..

Freelance Flutter Developer – Remote (07/2024 – Present)

- Built custom mobile applications for websites and personal projects.
- Integrated Firebase for real-time database and authentication services.
- Developed apps with clean architecture and optimized performance

Intern Computer Engineer(Software)– Belsoft Bilişim | Gaziantep, Turkey (07/2024 – 08/2025)

- Assisted in software development and testing processes.
- Supported integration of Flutter-based modules into existing systems

Freelance Website Manager – Blog & E-Commerce | Isparta, Turkey (10/2023 – 01/2025)

- Managed and customized WordPress-based websites and edited e-commerce sites via admin panels according to client needs.
- Improved user experience, increasing website traffic by 20%.

Website Manager – Gelirpazar.com | Konya, Turkey (08/2023 – 01/2024)

- Led a small team for website design, content updates, and maintenance.
- Improved site speed and optimized product listing pages.

IT Technician – Süleyman Demirel University | Isparta, Turkey (04/2023 – 05/2023)

- Provided technical support for faculty and staff.
- Resolved hardware and network issues in a timely manner.

Education

Computer Engineering – Süleyman Demirel University | Isparta, Turkey (09/2020 – 08/2025)

Additional Information

- Open to relocation and remote work opportunities.
- Actively learning advanced AI integration techniques in mobile application
- I am a team player with strong analytical thinking and communication skills.s.

HighLighted Projects (Visit my github adress or website for my all projects)

MyKoç (Personal Mentornship Platform) - Flutter, Firebase

- Mentors register and create one or more classes. They can assign and track individual and class-based tasks to the students they add to their class. They can add announcements and schedule assignments. They can conduct group chats or individual messaging within the class and benefit from notifications based on these features. I used MVVM architecture, State management, and Provider. **It's available on the Google Play Store.**

Flocky (Social Community) – Swift, UIKit, Firebase

- Flocky is a social community app where you can create your own community in your city, join communities that match your interests, meet new people, and participate in events with your friends. **It's available on the App Store** and developed with UIKit and Firebase. It uses the MVVM architecture.

Wallet App – Flutter, Figma, Docker, Company API

- I developed all functions, such as user registration, login, transaction history listing, viewing all transaction details, balance, and multi-account management, using APIs provided by the company. I used Postman for API usage and testing. I successfully integrated Figma designs into the application.

AI-Powered Travel Assistant App – Flutter, Firebase, AI API

- I improved the UI designs for Touristiy. I implemented application optimization with state management, hourly, daily, and weekly weather data using the Openweathermap API, support for 10 different languages, AI communication using Microsoft translator, and a time-scheduled and personalized notification system.

Pet Adoption App – Flutter, Firebase

- A pet adoption app featuring user registration, messaging, ad posting, user profiles, and a related notification system. State management and app optimization with a provider.